

**Criminal Justice Analytics Bureau
Uniform Crime Reporting**

**Use-of-Force
Data Dictionary for FDLE IEPD 1.2
Version 1.0**



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Version Control

Version	Description of Change	Date	Action
1.0	Initial Version	08/24/2021	Approved by CJJIS Council

Guide for Use

This document encompasses the data elements the Florida Department of Law Enforcement (FDLE) needs to support the collection of Use-of-Force (UoF) data.

This document is focused on the data elements required for submission of Use-of-Force (UoF) data elements. Data element requirements are based on definitions, rules, and technical specifications outlined by the National Use-of-Force Data Collection. Each element has a definition and proposed data format type.

The dictionary has been expanded to elaborate on data format types and the XPath. Business rules have also been added.

Format Types

Each field contains a format type. The following list contains the types of formats that may be found in this document.

XML Data Type	Format Type	Description/Example
xs:string	Alphabetic	Only characters A through Z unless otherwise noted
	Alphanumeric	Only number and characters A through Z unless otherwise noted
	Code Value	A list of values – only values listed will be valid
xs:decimal	Decimal	A number that allows decimals; example: 999.99
xs:integer	Number	Only numbers 0123456789
xs:boolean	True or False	Two values only; example: Yes or No or a check box
xs:date	YYYY-MM-DD	Only Date; example: 2002-05-30
xs:dateTime	YYYY-MM-DDThh:mm:ss	Data and time are submitted together; example: 2000-08-23T14:31:00Z
xs:time	hh:mm:ss	Only Time; example: 09:30:10

Some code values in the XML may include values not listed in this document. Only values that pertain to the Use-of-Force are recorded in this document.

XPath

FDLE's technical specification uses NIEM XML standards. NIEM XML stands for National Information Exchange Model eXtensible Markup Language. It is a partnership of the U.S. Department of Justice, Department of Homeland Security, and Department of Health and Human Services and it standardizes content to accurately compare or consolidate data. NIEM is an XML-based information exchange framework.

Within this Data Dictionary FDLE has included the XML XPath for each field with the business definitions of the field. XPath stands for XML Path Language. XPath uses "path like" syntax to identify and navigate through elements and attributes in an XML document. The XPath will be used by technical implementers and it is documented in the IEPD. The IEPD can be found on CJNet at <http://www.flcjin.net/CJIS-Resources/Resources/FDLEIEPD.aspx>

The following XML Namespaces provide a method to avoid element name conflicts in XPath.

Prefix	URI
xmlns:fdle	http://www.fdle.state.fl.us/fdle/1.2
xmlns:fdlecodes	http://www.fdle.state.fl.us/fdle/fdle-codes/1.2
xmlns:fbi-nibrs	http://fbi.gov/cjis/nibrs/2019
xmlns:fbi-cjis	http://fbi.gov/cjis/2.0
xmlns:fbi-fbi-cjiscodes	http://fbi.gov/cjis/cjis-codes/2.0
xmlns:appinfo	http://release.niem.gov/niem/appinfo/4.0/
xmlns:ucr	http://release.niem.gov/niem/codes/fbi_ucr/4.0/
xmlns:j	http://release.niem.gov/niem/domains/jxdm/6.2/
xmlns:nc	http://release.niem.gov/niem/niem-core/4.0/
xmlns:cbrn	http://release.niem.gov/niem/domains/cbrn/4.2/
xmlns:niem-xs	http://release.niem.gov/niem/proxy/xsd/4.0/
xmlns:structures	http://release.niem.gov/niem/structures/4.0/

xmlns:nibrs:codes	http://fbi.gov/cjis/nibrs/nibrs-codes/4.2

Interface Control Document (ICD)

FDLE's Portal Interface Control Document (ICD) is a technical document that explains how contributing agencies interface with FDLE's systems. Each contributing agency's technical staff can use the ICD document to program or configure their systems to send records in the NIEM XML format through FDLE's Portal. The Data Dictionary is the business document that describes what needs to be sent to FDLE. The IEPDs describe the data's record formatting requirement to be sent to FDLE in technical terms. The ICD is the technical document that describes how to send the record to FDLE. All three documents (Data Dictionary, IEPD, and ICD) provide the complete picture of what and how to communicate with and send data to FDLE.

Offense Elements

This section contains the Data Elements that are housed in the “Offense” source class. An Offense is a violation of a criminal statute, ordinance or rule. Similar to a prohibited act, but criminal in nature. Below is a list of UoF specific Data Elements, defined in this section, that are related to Offense.

- Offense Sequence Number
- Offense Code
- Offense Code Pending Unknown Code

The definitions for each element are provided on the following pages.

Offense- Offense Sequence Number

Definition: A sequential number assigned to an offense code.

Format: Integer

Example: 1

Value Options:

The valid characters are numeric values of 0 through 9.

Additional Information:

An Offense Sequence Number must be provided for each Offense that includes an Offense Code.

X-Path:

/fdle:Submission/fdle:Report/j:Offense/uof:OffenseAugmentation/uof:OffenseSequence
NumberText

Offense- Offense Code

Definition: A code for an offense committed by the subject(s). For a Use-of-Force incident, this is an offense that was committed prior to or at the time of the use of force incident.

Format: Code Value

Example: 09A

Value Options: See Appendix A

Additional Information:

- Note that the offense code list replaces the NIBRS 13C (Intimidation) code with separate codes for Intimidation and Stalking. The offense code list also replaces the NIBRS 90D (DUI) code with separate codes for DUI-Alcohol, DUI-Drugs, DUI-Alcohol and Drugs, and DUI-Unspecified. See the code list spreadsheet for details.
- If an Offense Code is supplied then the Offense Code Pending Unknown Code must not be provided.
- At least one Preceding Offense must be provided if the Initial Contact Reason Code is provided as "CRIMINAL_SUSPICIOUS_ACTIVITY", and the Offense must include either Offense Code or Offense Code Pending Unknown Code. The Offense must be linked to the UoF Incident with the UoFIncidentPrecedingOffenseAssociation.
- Preceding Offense can only be provided if the Initial Contact Reason Code is provided as "CRIMINAL_SUSPICIOUS_ACTIVITY".

X-Path:

/fdle:Submission/fdle:Report/j:Offense/fdle:OffenseFDLECode

Offense- Offense Code Pending Unknown Code

Definition: An indication that the NIBRS Offenses for the incident is Pending or Unknown.

Format: Code Value

Example: Pending

Value Options:

Code	Description
PENDING	Pending further investigation
UNKNOWN	Unknown and is unlikely to ever be known

Additional Information:

If an Offense Code is supplied then the Pending Unknown Code must not be provided.

X-Path:

/fdle:Submission/fdle:Report/j:Offense/uof:OffenseAugmentation/uof:OffenseUCRPendingUnknownCode

UoF Incident Elements

This section contains the Data Elements that are housed in the “UoF Incident” source class. A Use-of-Force (UoF) incident is an incident where an officer used force against a subject that resulted in death or serious bodily injury or the officer discharged a firearm at, or in the direction of, a person. Below is a list of UoF specific Data Elements, defined in this section, that are related to UoF Incident.

- Ambush Incident Code
- Incident Date
- Agency Case Number
- Case Linkage Number
- Case Linkage Number ORI
- Preceding Incident Number
- Preceding Incident Number Pending Unknown Code
- Incident Officers Applying Force Total
- Incident Officers Applying Force Pending Unknown Code
- Incident Officers Applying Force Reporting Agency Total
- Incident Officers Applying Force Reporting Agency Pending Unknown Code
- Incident Other Agencies Total
- Incident Results
- Incident Subject Deceased Serious Injury Total
- Incident Subject Deceased Serious Injury Pending Unknown Code
- Initial Contact Reason Code
- LEO Approach Subject Code
- Supervisor Consulted Code

The definitions for each element are provided on the following pages.

UoF Incident- Ambush Incident Code

Definition: An indication of whether the incident involved an ambush of a law enforcement official.

Format: Code Value

Example: Pending

Value Options:

YES	Yes
NO	No
PENDING	Pending further investigation
UNKNOWN	Unknown and is unlikely to ever be known

Additional Information:

- Ambush Incident Code must be provided for each UoF Incident.

X-Path:

/fdle:Submission/fdle:Report/fdle:UoFIncident/uof:AmbushIncidentCode

UoF Incident- Incident Date/Time

Definition: A month, day, year, and time the UoF incident occurred.

Format: Date Time YYYY-MM-DDTHH:MM:SS

Example: 2019-08-23T14:31:00Z

Value Options:

Values of the year (YYYY) must be 1900 through current year.

Additional Information:

- Incident Date must be provided for each UoF Incident, and must include at least a month, day, year and time.
- Incident Date must not exceed the current (system) date.
- DateTime values should include a time zone, which can be provided as UTC time (e.g. 2000-08-23T14:31:00Z) or as a local time with a time zone (e.g. 2000-08-23T14:31:00-05:00). If a DateTime value is provided without either the “Z” notation or a time zone, the time will be assumed to be Eastern Standard Time (EST).

X-Path:

/fdle:Submission/fdle:Report/fdle:UoFIncident/nc:ActivityDate/nc:DateTime

UoF Incident- Agency Case Number

Definition: An agency's case number for the Use-of-Force incident.

Format: Alphanumeric

Example: INC-12345678

Value Options:

Agency Case Number must be no more than 12 characters in length and must contain a valid character combination of the following:

A – Z (capital letters only)

0 – 9

Hyphen

Additional Information:

Agency Case Number must be provided for each UoF Incident.

X-Path:

/fdle:Submission/fdle:Report/fdle:UoFIncident/j:ActivityAugmentation/j:CaseNumberText

UoF Incident- Case Linkage Number

Definition: Another agency's incident or case number for the use of force incident.

Format: Alphanumeric

Example: INC-12345678

Value Options:

Case Linkage Number must be no more than 12 characters in length and must contain a valid character combination of the following:

A – Z (capital letters only)

0 – 9

Hyphen

Additional Information:

Case Linkage Number must be provided if Case Linkage Agency ORI is provided.

X-Path:

/fdle:Submission/fdle:Report/fdle:UoFIncident/j:ActivityAugmentation/j:CaseLinkage/j:CaseLinkageNumberText

UoF Incident- Case Linkage Agency ORI

Definition: Another agency's ORI involved in the use of force incident.

Format: Alphanumeric

Example: DCFBIWAG1

Value Options:

Must be a valid ORI.

Additional Information:

Case Linkage Agency ORI must be provided if Case Linkage Number is provided and must contain a valid nine-character NCIC ORI.

X-Path:

/fdle:Submission/fdle:Report/fdle:UoFIncident/j:ActivityAugmentation/j:CaseLinkage/j:OrganizationORIdentification/nc:IdentificationID

UoF Incident- Preceding Incident Number

Definition: A unique identification number, sometimes known as the Originating Agency Case (OCA) Number for the incident committed by the subject(s) prior to or at the time of the use of force incident.

Format: Alphanumeric

Example: INC-12345678

Value Options:

Preceding Incident Number must be no more than 12 characters in length, and contain a valid character combination of the following:

A – Z (capital letters only)

0 – 9

Hyphen

Additional Information:

- The Preceding Incident Number can only be provided if the Initial Contact Reason Code is provided as "CRIMINAL_SUSPICIOUS_ACTIVITY".
- If one or more Preceding Offenses are provided, then either Preceding Incident Number or Preceding Incident Number Pending Unknown Code must be provided.
- If Injured Code is provided as "YES", either Preceding Incident Number or Preceding Incident Number Pending Unknown Code must be provided.

X-Path:

/fdle:Submission/fdle:Report/fdle:UoFIncident/uof:NIBRSIncidentNumber/nc:IdentificationID

UoF Incident- Preceding Incident Number Pending Unknown Code

Definition: An indication that the unique identification number for the incident committed by the subject(s) prior to or at the time of the use of force incident is Pending or Unknown.

Format: Code Value

Example: Pending

Value Options:

Code	Description
PENDING	Pending further investigation
UNKNOWN	Unknown and is unlikely to ever be known

Additional Information:

- If Preceding Incident Number is provided, then Preceding Incident Number Pending Unknown Code must not be provided.
- If one or more Preceding Offenses are provided, then either Preceding Incident Number or Preceding Incident Number Pending Unknown Code must be provided.
- If Injured Code is provided as “YES”, either Preceding Incident Number or Preceding Incident Number Pending Unknown Code must be provided.

X-Path:

/fdle:Submission/fdle:Report/fdle:UoFIncident/uof:NIBRSIncidentNumber/uof:IdentificationAugmentation/uof:PendingUnknownCode

UoF Incident- Incident Officers Applying Force Total

Definition: A total number of officers from all responding agencies who used force during the incident.

Format: Integer

Example: 3

Value Options:

Incident Officers Applying Force Total must be greater than zero.

Additional Information:

- Either Incident Officers Applying Force Total OR Incident Officers Applying Force Pending Unknown Code must be provided for each UoF Incident, but not both.
- UoF Incident Officers Applying Force Total must be the sum of Incident Officers Applying Force Reporting Agency Total and Incident Other Agencies Total.

X-Path:

/fdle:Submission/fdle:Report/fdle:UoFIncident/uof:IncidentOfficersApplyingForceTotal

UoF Incident- Incident Officers Applying Force Pending Unknown Code

Definition: An indication that the number of officers for the incident is Pending or Unknown.

Format: Code Value

Example: Pending

Value Options:

Code	Description
PENDING	Pending further investigation
UNKNOWN	Unknown and is unlikely to ever be known

Additional Information:

Either Incident Officers Applying Force Total OR Incident Officers Applying Force Pending Unknown Code must be provided for each UoF Incident, but not both.

X-Path:

/fdle:Submission/fdle:Report/fdle:UoFIncident/uof:IncidentOfficersApplyingForcePendingUnknownCode

UoF Incident- Incident Officers Applying Force Reporting Agency Total

Definition: The number of officers from the reporting agency who actually applied force during the incident.

Format: Integer

Example: 3

Value Options:

Incident Officers Applying Force Reporting Agency Total must be greater than zero.

Additional Information:

- Incident Officers Applying Force Reporting Agency Total must not be greater than the Incident Officers Applying Force Total.
- Incident Officers Applying Force Reporting Agency Total must equal the number of Officer data elements.
- Either Incident Officers Applying Force Reporting Agency Total OR Incident Officers Applying Force Reporting Agency Pending Unknown Code must be provided for each UoF Incident, but not both.

X-Path:

/fdle:Submission/fdle:Report/fdle:UoFIncident/uof:IncidentReportingAgencyOfficersApplyingForceTotal

UoF Incident- Incident Officers Applying Force Reporting Agency Pending Unknown Code

Definition: An indication that the number of officers for the incident is Pending or Unknown.

Format: Code Value

Example: Pending

Value Options:

Code	Description
PENDING	Pending further investigation
UNKNOWN	Unknown and is unlikely to ever be known

Additional Information:

Either Incident Officers Applying Force Reporting Agency Total OR Incident Officers Applying Force Reporting Agency Pending Unknown Code must be provided for each UoF Incident, but not both.

X-Path:

/fdle:Submission/fdle:Report/fdle:UoFIncident/uof:IncidentReportingAgencyOfficersApplyingForcePendingUnknownCode

UoF Incident- Incident Other Agencies Total

Definition: A total number of other responding agencies whose officer(s) used force during the incident.

Format: Integer

Example: 2

Value Options:

Incident Other Agencies Total must be provided for each UoF Incident.

Additional Information:

- If the value for Incident Other Agencies Total is greater than zero, Case Linkage Number and Case Linkage ORI must be provided.
- If the value for Incident Other Agencies Total is zero, Case Linkage Number and Case Linkage ORI must not be provided.

X-Path:

/fdle:Submission/fdle:Report/fdle:UoFIncident/uof:IncidentOtherAgenciesTotal

UoF Incident- Incident Results

Definition: An indication if the incident resulted in a death or serious bodily injury due to law enforcement use-of-force, or if there was a discharge of a firearm by a law enforcement officer at or in the direction of a person.

Format: Code Value

Example: Death

Value Options:

Code	Description
DEATH	The death of a person due to law enforcement use-of-force
INJURY	The serious bodily injury of a person due to law enforcement use-of-force
DISCHARGE	The discharge of a firearm by law enforcement at or in the direction of a person that did not otherwise result in death or serious bodily injury

Additional Information:

- One to three Incident Results values must be provided for each UoF Incident, and each code value may only appear once.
- If "DISCHARGE" is provided, "FIREARM" must be specified in Subject - Force Category Code for at least one Subject and "YES" must be specified in Discharge Firearm Code for at least one Officer.
- If Injury Subject Type Code "PENDING" or "UNKNOWN" is NOT provided for the Injury Subject Type Code for any of the subjects, then:
 - 1) If Incident Results is provided as "DEATH", then at least one subject must have "DEATH" provided for Injury Subject Type Code
 - 2) If "DEATH" is not provided in for Incident Results, then no subject can have "DEATH" provided for Injury Subject Type Code
 - 3) If Incident Results is provided as "INJURY", then at least one subject must have injuries provided in Injury Subject Type Code that are not "DEATH" or "NONE".
 - 4) If Incident Results is provided as "DISCHARGE", then at least one subject must have "NONE" provided for Injury Subject Type Code
 - 5) If "DISCHARGE" is not provided for Incident Results, then no subject can have "NONE" provided for Injury Subject Type Code

X-Path:

/fdle:Submission/fdle:Report/fdle:UoFIncident/uof:IncidentResultCode

UoF Incident- Incident Subject Deceased Serious Injury Total

Definition: A total number of subjects that died or received serious bodily injury as a result of a law enforcement use-of-force, or, in the absence of death or serious bodily injury, received the discharge of a firearm at or in their direction.

Format: Integer

Example: 1

Value Options:

Incident Subject Deceased Serious Injury Total must be greater than zero.

Additional Information:

- Incident Subject Deceased Serious Injury Total must be greater than or equal to the number of Incident Results values provided.
- Either Incident Subject Deceased Serious Injury Total OR Incident Subject Deceased Serious Injury Total Pending Unknown Code must be provided for each UoF Incident, but not both.
- The number of subjects submitted for the incident must be equal to the Incident Subject Deceased Serious Injury Total.

X-Path:

/fdle:Submission/fdle:Report/fdle:UoFIncident/uof:IncidentSubjectDeceasedSeriousInjuryTotal

UoF Incident- Incident Subject Deceased Serious Injury Pending Unknown Code

Definition: An indication that the number of subjects for the incident is Pending or Unknown.

Format: Code Value

Example: Pending

Value Options:

Code	Description
PENDING	Pending further investigation
UNKNOWN	Unknown and is unlikely to ever be known

Additional Information:

Either Incident Subject Deceased Serious Injury Total OR Incident Subject Deceased Serious Injury Total Pending Unknown Code must be provided for each UoF Incident, but not both.

X-Path:

/fdle:Submission/fdle:Report/fdle:UoFIncident/uof:IncidentSubjectDeceasedSeriousInjuryPendingUnknownCode

UoF Incident- Initial Contact Reason Code

Definition: A reason behind the initial contact between the Law Enforcement Officer and the subject.

Format: Code Value

Example: CRIMINAL_SUSPICIOUS_ACTIVITY

Value Options:

Code	Description
COURT_ORDER	Service of a court order
CRIMINAL_SUSPICIOUS_ACTIVITY	Response to unlawful or suspicious activity
DEMONSTRATION	Mass Demonstration
FOLLOWUP	Follow up investigation
MEDICAL	Medical, mental health, or welfare assistance
OTHER	Other
PENDING	Pending further investigation
ROUTINE_PATROL	Routine patrol other than traffic stop
TRAFFIC_STOP	Traffic Stop
UNKNOWN	Unknown and is unlikely to ever be known
WARRANT	Warrant Service

Additional Information:

- Initial Contact Reason Code must be provided for each UoF Incident.
- At least one Preceding Offense must be provided if the Initial Contact Reason Code is provided as "CRIMINAL_SUSPICIOUS_ACTIVITY", and the Offense must include either Offense Code or Offense Code Pending Unknown Code. The Offense must be linked to the UoF Incident with the UoFIncidentPrecedingOffenseAssociation.
- Preceding Offense can only be provided if the Initial Contact Reason Code is provided as "CRIMINAL_SUSPICIOUS_ACTIVITY".

X-Path:

/fdle:Submission/fdle:Report/fdle:UoFIncident/uof:InitialContactReasonCode

UoF Incident- LEO Approach Subject Code

Definition: An indication of if the law enforcement official approached the subject.

Format: Code Value

Example: No

Value Options:

Code	Description
YES	Yes
NO	No
PENDING	Pending further investigation
UNKNOWN	Unknown and is unlikely to ever be known

Additional Information:

LEO Approach Subject Code must be provided for each UoF Incident.

X-Path:

/fdle:Submission/fdle:Report/fdle:UoFIncident/uof:LEOApproachSubjectCode

UoF Incident- Supervisor Consulted Code

Definition: An indication if a supervisor or senior officer acting in a similar capacity was present or consulted prior to when force was used during the incident.

Format: Code Value

Example: No

Value Options:

Code	Description
YES	Yes
NO	No
PENDING	Pending further investigation
UNKNOWN	Unknown and is unlikely to ever be known

Additional Information:

Supervisor Consulted Code must be provided for each UoF Incident.

X-Path:

/fdle:Submission/fdle:Report/fdle:UoFIncident/uof:SupervisorSeniorOfficerConsultedCode

Person Elements

This section contains the Data Elements that are housed in the “Person” source class. Use-of-Force is comprised of two types of person roles: Enforcement Official, and Subject.

- *Enforcement Official*- A person involved in the enforcement of law. This generally refers to a person designated by a public authority to keep the peace and arrest persons guilty or suspected of crime. May include, but not limited to, police, sheriff, marshal, federal or military authority, and probation or parole official.
 - `//j:EnforcementOfficial/nc:RoleOfPerson/@structures:ref`
- *Subject*- A person or organization that is involved or suspected of being involved in a violation of a criminal statute, ordinance or rule.
 - `//j:Subject/nc:RoleOfPerson/@structures:ref`

Below is a list of the Person type Data Elements defined in this section that the two UoF person roles have in common. Note: further in the data dictionary you will find role specific definitions for Enforcement Official, and Subject.

- Age
- Age Range Maximum
- Age Range Minimum
- Age Other Code
- Age Estimated Indicator
- Ethnicity
- Race
- Ethnicity Race Pending Unknown Code
- Sex
- Height
- Height Maximum
- Height Minimum
- Height Pending Unknown Code
- Height Estimated Indicator
- Weight
- Weight Maximum
- Weight Minimum
- Weight Pending Unknown Code
- Weight Estimated Indicator
- Injury Subject Type Code
- Injury Officer Type Code

The definitions for each element are provided on the following pages.

Person- Age

Definition: The age of the person at the time of the incident/offense.

Format: Integer

Example: If the person was 21 years old at the time of the incident/offense, record the age as 21.

Value Options: 1- 99

Additional Information:

- Age must be provided as a whole number.
- Age, Age Range, or Age Code is required.
- The Age, Age Range Maximum, and Age Range Minimum of a Victim or Subject must be greater than or equal to 1.
- When the Relationship of Victim to Offender is Spouse (SE), the age of the subject or victim must not be less than 13.
- When the person is an enforcement official, Age must be between 18 and 98, inclusive.

X-Path:

/fdle:Submission/fdle:Report/nc:Person[@structures:id=string(**)]/nc:PersonAgeMeasure/nc:MeasureIntegerValue

** = Refer to the Person Elements page to see the XML Tags and what roles can be associated with this element.

Person- Age Range Maximum

Definition: A maximum age measurement in an estimated range.

Format: Integer

Example: If a person has an unknown age, an age range must be provided. If the person is estimated to be between 18 to 21 years of age, record 21 as the age range maximum.

Value Options: 1-99

Additional Information:

- If Age Range Maximum is provided then Age Range Minimum must be provided and must be less than or equal to Age Range Maximum.
- The difference between Age Minimum and Age Maximum must not exceed 20 years. For example, if Age Minimum is 22 then Age Maximum cannot exceed 42.
- The Age, Age Range Maximum, and Age Range Minimum of a Victim or Subject must be greater than or equal to 1.
- Ranges for age, height, and weight are not allowable for enforcement official.

X-Path:

/fdle:Submission/fdle:Report/nc:Person[@structures:id=string(**)]/nc:PersonAgeMeasure/nc:MeasureIntegerRange/nc:RangeMaximumIntegerValue

** = Refer to the Person Elements page to see the XML Tags and what roles can be associated with this element.

Person- Age Range Minimum

Definition: A minimum age measurement in an estimated range.

Format: Integer

Example: If a person has an unknown age, an age range must be provided. If the person is estimated to be between 18 to 21 years of age, record 18 as the Age Range Minimum.

Value Options: 1-99

Additional Information:

- Ranges for age, height, and weight are not allowable for enforcement official.
- The Age, Age Range Maximum, and Age Range Minimum of a Victim or Subject must be greater than or equal to 1.
- The difference between Age Minimum and Age Maximum must not exceed 20 years. For example, if Age Minimum is 22 then Age Maximum cannot exceed 42.

X-Path:

/fdle:Submission/fdle:Report/nc:Person[@structures:id=string(**)]/nc:PersonAgeMeasure/nc:MeasureIntegerRange/nc:RangeMinimumIntegerValue

** = Refer to the Person Elements page to see the XML Tags and what roles can be associated with this element.

Person- Age Other Code

Definition: The age code of the defendant when a numeric age cannot be provided.

Format: Code Value

Example: Unknown

Value Options:

Code	Description
BABY	Person age between 6 days and 1 year old
NEONATAL	Person age under 24 hours
NEWBORN	Person age 1 to 6 days old
UNKNOWN	Unknown

Additional information:

- Age, Age Range, or Age Code is required.
- Only Age Other Code UNKNOWN is allowed for an Officer. Note: This will be translated to PENDING when submitted to the FBI.
- Only Age Other Code value “UNKNOWN” is allowed for a subject.

XPath:

/fdle:Submission/fdle:Report/nc:Person[@structures:id=string(**)]/nc:PersonAgeMeasure/fdle:AgeMeasureCode

** = Refer to the Person Elements page to see the XML Tags and what roles can be associated with this element.

Person- Age Estimated Indicator

Definition: True if the age is an estimate; false otherwise.

Format: Boolean

Example: True

Value Options: This field may be presented as true or false.

Additional Information:

If Age Other Code is provided as “UNKNOWN”, then Age Estimated Indicator must not be provided with the value “true”.

X-Path:

/fdle:Submission/fdle:Report/nc:Person[@structures:id=string(**)]/nc:PersonAgeMeasure/nc:MeasureEstimatedIndicator

** = Refer to the Person Elements page to see the XML Tags and what roles can be associated with this element.

Person- Ethnicity Code

Definition: The ethnicity of a person (Hispanic or Not Hispanic).

Format: Code Value

Example: H

Value Options:

Code	Description
H	Hispanic or Latino
N	Not Hispanic or Latino
U	Unknown

Additional Information:

- Ethnicity Code can only be and must be provided when Type of Victim is Individual (I) or Law Enforcement Officer (L).
- Ethnicity Code must not be provided when Subject Sequence Number is Unknown Offenders (0).
- Race Code, Ethnicity Code, both Race Code and Ethnicity Code, or Ethnicity Race Pending Unknown Code must be provided for each Person.

XPath:

/fdle:Submission/fdle:Report/nc:Person[@s:id=string(**)]/j:PersonEthnicityCode

** = Refer to the Person Elements page to see the XML Tags and what roles can be associated with this element

Person- Race Code

Definition: The race of the person.

Format: Code Value

Example: W

Value Options:

A	ASIAN: A person having origins in any of the original peoples of the Far East, Southeast Asia, or the Indian subcontinent including, for example, Cambodia, China, India, Japan, Korea, Malaysia, Pakistan, the Philippine Islands, Thailand, and Vietnam.
B	BLACK or AFRICAN AMERICAN: A person having origins in any of the black racial groups of Africa.
I	AMERICAN INDIAN or ALASKA NATIVE: A person having origins in any of the original peoples of the Americas and maintaining cultural identification through tribal affiliations or community recognition.
P	NATIVE HAWAIIAN or OTHER PACIFIC ISLANDER: A person having origins in any of the original peoples of Hawaii, Guam, Samoa, or other Pacific Islands. The term "Native Hawaiian" does not include individuals who are native to the State of Hawaii by virtue of being born there. However, the following Pacific Islander groups are included: Carolinian, Fijian, Kosraean, Melanesian, Micronesian, Northern Mariana Islander, Palauan, Papua New Guinean, Ponapean (Pohnpelan), Polynesian, Solomon Islander, Tahitian, Tarawa Islander, Tokelauan, Tongan, Trukese (Chuukese), and Yapese.
W	WHITE: A person having origins in any of the original peoples of Europe, North Africa, or Middle East.
U	UNKNOWN

Additional Information:

- Race Code can only be and must be provided when Type of Victim is Individual (I) or Law Enforcement Officer (L).
- Race of Person must not be provided when Subject Sequence Number is Unknown Offenders (0).
- Race Code, Ethnicity Code, both Race Code and Ethnicity Code, or Ethnicity Race Pending Unknown Code must be provided for each Person.
- Duplicate values cannot be submitted for the same person.

X-Path:

/fdle:Submission/fdle:Report/nc:Person[@structures:id=string(**)]/j:PersonRaceNDExCode

** = Refer to the Person Elements page to see the XML Tags and what roles can be associated with this element

Person- Ethnicity Race Pending Unknown Code

Definition: A code that indicates that the ethnicity and race of the person is Pending or Unknown.

Format: Code Value

Example: Unknown

Value Options:

Code	Description
PENDING	Pending further investigation
UNKNOWN	Unknown and is unlikely to ever be known

Additional Information:

Ethnicity Code, Race Code, both Ethnicity Code and Race Code, or Ethnicity Race Pending Unknown Code must be provided for each Person.

XPath:

/fdle:Submission/fdle:Report/nc:Person[@structures:id=string(**)]/fdle:PersonAugmentation/fdle:PersonEthnicityRacePendingUnknownCode

Person- Sex Code

Definition: Sex of the person.

Format: Code Value

Example: M

Value Options:

M – Male

F – Female

U – Unknown

Additional Information:

Sex is required for each person.

XPath:

/fdle:Submission/fdle:Report/nc:Person[@structures:id=string(**)]/j:PersonSexCode

** = Refer to the Person Elements page to see the XML Tags and what roles can be associated with this element

Person- Height

Definition: A person's height in inches.

Format: Integer

Example: 64

Value Options:

The valid characters are numeric values of 0 through 9.

"5 feet 4 inches" is "64"

Additional Information:

- If Height or Height Minimum/Maximum are supplied then the Height Pending Unknown Code must be omitted.
- Height must be provided for an officer and subject. Either a value or pending/unknown code.
- Height, Height Minimum and Height Maximum, or Height Pending Unknown Code must be provided for each Subject.
- Either Height or Height Pending Unknown Code must be provided for each Officer.
- Height must be provided in inches, and must be two digits. Example: 72.

X-Path:

/fdle:Submission/fdle:Report/nc:Person[@structures:id=string(**)]/nc:PersonHeightMeasure/nc:MeasureDecimalValue

** = Refer to the Person Elements page to see the XML Tags and what roles can be associated with this element

Person- Height Maximum

Definition: A maximum measure value on an estimated range of the height of a person in inches.

Format: Integer, maximum characters 3

Example: 64

Value Options:

If Height is to be estimated provide the Maximum Height in Inches.

The valid characters are numeric values of 0 through 9.

“5 feet 4 inches” is “64.”

Additional Information:

- If Height Range Maximum is provided then Height Range Minimum is required and must be less than Height Range Maximum.
- If Height or Height Minimum/Maximum are supplied then the Height Pending Unknown Code must be omitted.
- Ranges for age, height, and weight are not allowable for enforcement official.
- Height Range must not exceed 6 inches. Example: Subject Height Minimum= 72 and height Maximum= 78.

X-Path:

/fdle:Submission/fdle:Report/nc:Person[@structures:id=string(**)]/nc:PersonHeightMeasure/nc:MeasureDecimalRange/nc:RangeMaximumDecimalValue

** = Refer to the Person Elements page to see the XML Tags and what roles can be associated with this element.

Person- Height Minimum

Definition: A minimum measure value on an estimated range of the height of a person in inches.

Format: Integer, maximum characters 3

Example: 62

Value Options:

If Height is to be estimated provide the Minimum Height in Inches.

The valid characters are numeric values of 0 through 9.

“5 feet 2 inches” is “62.”

Additional Information:

- If Height or Height Minimum/Maximum are supplied then the Height Pending Unknown Code must be omitted.
- Ranges for age, height, and weight are not allowable for enforcement official.
- Height Range must not exceed 6 inches. Example: Subject Height Minimum= 72 and height Maximum= 78.

X-Path:

/fdle:Submission/fdle:Report/nc:Person[@structures:id=string(**)]/nc:PersonHeightMeasure/nc:MeasureDecimalRange/nc:RangeMinimumDecimalValue

** = Refer to the Person Elements page to see the XML Tags and what roles can be associated with this element.

Person- Height Pending Unknown Code

Definition: A code to indicate the height of the subject is pending further investigation or unknown.

Format: Code Value

Example: Pending

Value Options:

Code	Description
PENDING	Pending further investigation
UNKNOWN	Unknown and is unlikely to ever be known

Additional Information:

- Only Height Pending Unknown Code value “PENDING” is allowed for an officer.
- If Height Pending Unknown Code is provided, then Height Estimated Indicator must not be provided as “true”.

X-Path:

/fdle:Submission/fdle:Report/nc:Person[@structures:id=string(**)]/nc:PersonHeightMeasure/uof:MeasurePendingUnknownCode

** = Refer to the Person Elements page to see the XML Tags and what roles can be associated with this element.

Person- Height Estimated Indicator

Definition: True if the height is an estimate; false otherwise.

Format: Boolean

Example: True

Value Options:

This field may be presented as true or false.

Additional Information:

If Height Pending Unknown Code is provided, then Height Estimated Indicator must not be provided as “true”.

X-Path:

/fdle:Submission/fdle:Report/nc:Person[@structures:id=string(**)]/nc:PersonHeightMeasure/nc:MeasureEstimatedIndicator

** = Refer to the Person Elements page to see the XML Tags and what roles can be associated with this element.

Person- Weight

Definition: A person's weight in pounds.

Format: Integer

Example: 150

Value Options:

The valid characters are numeric values of 0 through 9.

Additional Information:

- If Weight or Weight Minimum/Maximum are supplied then the Weight Pending Unknown Code must be omitted.
- Weight must be provided for an officer and subject. Either a value or pending/unknown code.
- Weight, Weight Minimum and Weight Maximum, or Weight Pending Unknown Code must be provided for each Subject.
- Either Weight or Weight Pending Unknown Code must be provided for each Officer.
- Weight must be provided in pounds, and must be 2 or 3 digits. Example: 200.

XPath:

/fdle:Submission/fdle:Report/nc:Person[@structures:id=string(**)]/nc:PersonWeightMeasure/nc:MeasureDecimalValue

** = Refer to the Person Elements page to see the XML Tags and what roles can be associated with this element

Person- Weight Maximum

Definition: A maximum measure value on an estimated range of the weight of a person.

Format: Integer

Example: 150

Value Options:

The valid characters are numeric values of 0 through 9.

Additional Information:

- If Weight or Weight Minimum/Maximum are supplied then the Weight Pending Unknown Code must be omitted.
- If Weight Range Maximum is provided then Weight Range Minimum is required and must be less than Weight Range Maximum.
- Ranges for age, height, and weight are not allowable for enforcement official.
- Weight Range must not exceed 50 lbs. Example: Subject Weight Minimum= 150 and Weight Maximum= 200.

X-Path:

/fdle:Submission/fdle:Report/nc:Person[@structures:id=string(**)]/nc:PersonWeightMeasure/nc:MeasureDecimalRange/nc:RangeMaximumDecimalValue

** = Refer to the Person Elements page to see the XML Tags and what roles can be associated with this element.

Person- Weight Minimum

Definition: A minimum measure value on an estimated range of the weight of a person.

Format: Integer

Example: 130

Value Options:

The valid characters are numeric values of 0 through 9.

Additional Information:

- If Weight or Weight Minimum/Maximum are supplied then the Weight Pending Unknown Code must be omitted.
- Ranges for age, height, and weight are not allowable for enforcement official.
- Weight Range must not exceed 50 lbs. Example: Subject Weight Minimum= 150 and Weight Maximum= 200.

X-Path:

/fdle:Submission/fdle:Report/nc:Person[@structures:id=string(**)]/nc:PersonWeightMeasure/nc:MeasureDecimalRange/nc:RangeMinimumDecimalValue

** = Refer to the Person Elements page to see the XML Tags and what roles can be associated with this element.

Person- Weight Pending Unknown Code

Definition: A code to indicate the weight of the subject is pending further investigation or unknown.

Format: Code Value

Example: Pending

Value Options:

Code	Description
PENDING	Pending further investigation
UNKNOWN	Unknown and is unlikely to ever be known

Additional Information:

- If Weight Pending Unknown Code is provided, then Weight Estimated Indicator must not be provided as “true”.
- Only Weight Pending Unknown Code value “PENDING” is allowed for an officer.

X-Path:

/fdle:Submission/fdle:Report/nc:Person[@structures:id=string(**)]/nc:PersonWeightMeasure/uof:MeasurePendingUnknownCode

** = Refer to the Person Elements page to see the XML Tags and what roles can be associated with this element.

Person- Weight Estimated Indicator

Definition: True if the weight is an estimate; false otherwise.

Format: Boolean

Example: True

Value Options:

This field may be presented as true or false.

Additional Information:

If Weight Pending Unknown Code is provided, then Weight Estimated Indicator must not be provided as “true”.

X-Path:

/fdle:Submission/fdle:Report/nc:Person[@structures:id=string(**)]/nc:PersonWeightMeasure/nc:MeasureEstimatedIndicator

** = Refer to the Person Elements page to see the XML Tags and what roles can be associated with this element.

Person- Injury Subject Type Code

Definition: The kind of injuries sustained by the subject during the incident.

Format: Code Value

Example: Death

Value Options:

Code	Description
DEATH	Death
GUNSHOT	Gunshot Wound (including minor or grazing wounds)
NONE	None
OTHER_SERIOUS_INJURY	Serious injury requiring medical intervention or hospitalization
PENDING	Pending further Investigation
UNCONSCIOUSNESS	Unconsciousness (regardless of duration)
UNKNOWN	Unknown and is unlikely to ever be known

Additional Information:

- If Injury Subject Type Code is provided as “DEATH”, “NONE”, “PENDING” or “UNKNOWN”, then no other values may be provided for that Person.
- Injury Subject Type Code must be provided for each Subject.

X-Path:

/fdle:Submission/fdle:Report/nc:Person[@structures:id=string(**)]/nc:PersonInjury/uof:SubjectInjuryCategoryCode

** = Refer to the Person Elements page to see the XML Tags and what roles can be associated with this element.

Person- Injury Officer Type Code

Definition: The kind of injuries sustained by the officer during the incident.

Format: Code Value

Example: Other Serious Injury

Value Options:

Code	Description
APPARENT_MINOR_INJURY	Other apparent Minor Injuries
DEATH	Death
GUNSHOT	Gunshot Wound (including minor or grazing wounds)
OTHER_SERIOUS_INJURY	Serious injury requiring medical intervention or hospitalization
PENDING	Pending further investigation
UNCONSCIOUSNESS	Unconsciousness
UNKNOWN	Unknown and is unlikely to ever be known

Additional Information:

- If Injury Officer Type Code is provided as “PENDING” or “UNKNOWN”, then no other values may be provided for that Person.
- If Injured Code is provided as “YES” for the officer, then Injury Officer Type Code must be provided.
- If Injury Officer Type Code is provided, then Injured Code must be provided as ‘YES’.

X-Path:

/fdle:Submission/fdle:Report/nc:Person[@structures:id=string(**)]/nc:PersonInjury/uof:LEOInjuryCategoryCode

** = Refer to the Person Elements page to see the XML Tags and what roles can be associated with this element.

Enforcement Official Elements

This section contains the Data Elements that are housed in the “Enforcement Official” source class. An Enforcement Official is a person involved in the enforcement of law. This generally refers to a person designated by a public authority to keep the peace and arrest persons guilty or suspected of crime. May include, but not limited to, police, sheriff, marshal, federal or military authority, and probation or parole official. Below is a list of UoF specific Data Elements, defined in this section, that are related to Enforcement Official.

- Sequence Number
- Discharge Firearm Code
- Employment Full Time Code
- Enforcement Official Injured Incident Number
- Enforcement Official Injured Incident Number Pending Unknown Code
- Enforcement Readily Identifiable Code
- Injured Code
- On-Duty Code
- Years of Service Total
- Years of Service Pending Code

The definitions for each element are provided on the following pages.

Enforcement Official- Sequence Number

Definition: A sequential number assigned to the enforcement official within the report.

Format: Integer

Example: 1

Value Options:

The valid characters are numeric values of 0 through 9.

Additional Information:

- Sequence Number must be provided for each Enforcement Official and have a value between 1 and 99, inclusive.
- Enforcement Official must reference the Person that has the Enforcement Official role.

X-Path:

/fdle:Submission/fdle:Report/j:EnforcementOfficial/uof:EnforcementOfficialAugmentation
/uof:EnforcementOfficialSequenceNumber

Enforcement Official- Discharge Firearm Code

Definition: A code that indicates a law enforcement officer discharged a firearm during the incident.

Format: Code Value

Example: Yes

Value Options:

Code	Description
YES	Yes
NO	No
PENDING	Pending further investigation
UNKNOWN	Unknown and is unlikely to ever be known

Additional Information:

- Discharge Firearm Code must be provided for each Enforcement Official.
- Discharge Firearm Code must be provided as “YES” for at least one officer if Incident Results is provided with the value “DISCHARGE”.

X-Path:

/fdle:Submission/fdle:Report/j:EnforcementOfficial/uof:EnforcementOfficialAugmentation
/uof:EnforcementOfficialDischargeFirearmCode

Enforcement Official- Employment Full Time Code

Definition: A code that indicates if the officer is employed full or part time.

Format: Code Value

Example: Yes

Value Options:

Code	Description
YES	Yes
NO	No
PENDING	Pending further investigation
UNKNOWN	Unknown and is unlikely to ever be known

Additional Information:

Employment Full Time Code must be provided for each Enforcement Official.

X-Path:

/fdle:Submission/fdle:Report/j:EnforcementOfficial/uof:EnforcementOfficialAugmentation
/uof:EnforcementOfficialFullTimeCode

Enforcement Official- Enforcement Official Injured Incident Number

Definition: An incident number for the report detailing the assault or homicide of the enforcement official. Used when an officer incurs an injury during the incident.

Format: Alphanumeric

Example: INC-12345678

Value Options:

Enforcement Official Injured Incident Number must be no more than 12 characters in length, and contain a valid character combination of the following:

A – Z (capital letters only)

0 – 9

Hyphen

Additional Information:

- Enforcement Official Injured Incident Number must only be provided if Injured Code is “Yes” and the Enforcement Official Injured Incident Number Pending Unknown Code is not provided.

X-Path:

/fdle:Submission/fdle:Report/j:EnforcementOfficial/uof:EnforcementOfficialAugmentation/uof:NIBRSIncidentNumber/nc:IdentificationID

Enforcement Official- Enforcement Official Injured Incident Number Pending Unknown Code

Definition: A code that indicates if the NIBRS incident number for the incident is pending or unknown.

Format: Code Value

Example: Pending

Value Options:

Code	Description
PENDING	Pending further investigation
UNKNOWN	Unknown and is unlikely to ever be known

Additional Information:

Enforcement Official Injured Incident Number Pending Unknown Code must only be provided if Injured Code is “YES” and the Enforcement Official Injured Incident Number is not provided.

X-Path:

/fdle:Submission/fdle:Report/j:EnforcementOfficial/uof:EnforcementOfficialAugmentation/uof:NIBRSIncidentNumber/uof:IdentificationAugmentation/uof:PendingUnknownCode

Enforcement Official- Enforcement Official Readily Identifiable Code

Definition: A code that indicates if the officer was readily identifiable as an officer during the incident.

Format: Code Value

Example: Pending

Value Options:

Code	Description
YES	Yes
NO	No
PENDING	Pending further investigation
UNKNOWN	Unknown and is unlikely to ever be known

Additional Information:

Enforcement Official Readily Identifiable Code must be provided for each Enforcement Official.

X-Path:

/fdle:Submission/fdle:Report/j:EnforcementOfficial/uof:EnforcementOfficialAugmentation
/uof:EnforcementOfficialReadilyIdentifiableCode

Enforcement Official- Injured Code

Definition: A code that indicates if the officer was injured during the incident.

Format: Code Value

Example: Yes

Value Options:

Code	Description
YES	Yes
NO	No
PENDING	Pending further investigation
UNKNOWN	Unknown and is unlikely to ever be known

Additional Information:

- If Injured Code is provided as “YES” for the officer, then the person's Injury Officer Type Code must be provided.
- If Injury Officer Type Code is provided, then Injured Code must be provided as ‘YES’.
- If Injured Code is provided as “YES”, either Preceding Incident Number or Preceding Incident Number Pending Unknown Code must be provided.
- Injured Code must be provided for each Enforcement Official.

X-Path:

/fdle:Submission/fdle:Report/j:EnforcementOfficial/uof:EnforcementOfficialAugmentation
/uof:EnforcementOfficialInjuredCode

Enforcement Official- On-Duty Code

Definition: A code that indicates if the officer was on duty at time of incident.

Format: Code Value

Example: Yes

Value Options:

Code	Description
YES	Yes
NO	No
PENDING	Pending further investigation
UNKNOWN	Unknown and is unlikely to ever be known

Additional Information:

On-Duty Code must be provided for each Enforcement Official.

X-Path:

/fdle:Submission/fdle:Report/j:EnforcementOfficial/uof:EnforcementOfficialAugmentation
/uof:EnforcementOfficialOnDutyCode

Enforcement Official- Years of Service Total

Definition: A number of years of service the officer has as a law enforcement officer.

Format: Integer

Example: 10

Value Options:

Years of Service Total must be between 0 and 75, inclusive.

Additional Information:

- Either Years of Service Total or Years of Service Pending Code must be provided, but not both.
- Years of Service Total must be less than the officer's age minus 18.
- If Years of Service Total is provided, then the Years of Service Pending Code must not be provided.

X-Path:

/fdle:Submission/fdle:Report/j:EnforcementOfficial/uof:EnforcementOfficialAugmentation
/uof:EnforcementOfficialYearsOfServiceTotal

Enforcement Official- Years of Service Pending Code

Definition: True if the years of service of the officer is pending further investigation; false otherwise.

Format: Code Value

Example: Unknown

Value Options:

Code	Description
PENDING	Pending further investigation
UNKNOWN	Unknown and is unlikely to ever be known

Additional Information:

- If Years of Service Total is provided, then the Years of Service Pending Code must not be provided.
- Either Years of Service Total or Years of Service Pending Code must be provided, but not both.

X-Path:

/fdle:Submission/fdle:Report/j:EnforcementOfficial/uof:EnforcementOfficialAugmentation
/uof:EnforcementOfficialYearsOfServicePendingCode

Subject Elements

This section contains the Data Elements that are housed in the “Subject” source class. A Subject is a person or organization that is involved or suspected of being involved in a violation of a criminal statute, ordinance or rule. Below is a list of UoF specific Data Elements, defined in this section, that are related to Subject.

- Sequence Number
- Force Category Code
- Known Impairment Code
- Impairment Type Code
- Subject Armed Code
- Subject Resisted Code
- Subject Resisted Type Code
- Subject Threat Person Code

The definitions for each element are provided on the following pages.

Subject- Sequence Number

Definition: A sequential number assigned to the subject within the incident. If the offender is unknown, the value '0' (zero) must be provided.

Format: Integer

Example: 1

Value Options:

The valid characters are numeric values of 0 through 9.

Additional Information:

- Sequence Number must be provided for each Subject and have a value between 1 and 99, inclusive.
- Sequence Number must be unique for each Subject in the report.
- The number of Subjects must be greater than or equal to the number of values provided for Incident Results. (I.e., if there are two Incident Result values provided, then the number of Subject elements must be two or more.)
- The number of subjects submitted for the incident must be equal to the Incident Subject Deceased Serious Injury Total.

X-Path:

/fdle:Submission/fdle:Report/j:Subject/j:SubjectSequenceNumberText

Subject- Force Category Code

Definition: A code that indicates the type of force used by the officer(s) on the subject during the incident.

Format: Code Value

Example: Firearm

Value Options:

Code	Description
BATON	Baton
BLUNT_OBJECT	Blunt instrument/Flashlight
CANINE	Canine
CHEMICAL	Chemical agent/Pepper or OC (oleoresin capsicum) spray
ELECTRONIC	Electronic control weapon (Taser®)
EXPLOSIVE	Explosive device
FIREARM	Firearm
OTHER	Other
PENDING	Pending further investigation
PHYSICAL	Hands-fists-feet
PROJECTILE	Impact projectile
UNKNOWN	Unknown and is unlikely to ever be known

Additional Information:

- At least one Force Category Code must be provided for each Subject.
- If Force Category Code is provided as “PENDING” or “UNKNOWN”, then no other values may be provided.

X-Path:

/fdle:Submission/fdle:Report/j:Subject/uof:SubjectAugmentation/uof:ForceCategoryCode

Subject- Known Impairment Code

Definition: A code that indicates if the Law Enforcement Officer felt the subject had an apparent or known impairment in mental or physical condition.

Format: Code Value

Example: Yes

Value Options:

Code	Description
YES	Yes
NO	No
PENDING	Pending further investigation
UNKNOWN	Unknown and is unlikely to ever be known

Additional Information:

Known Impairment Code must be provided for each Subject.

X-Path:

/fdle:Submission/fdle:Report/j:Subject/uof:SubjectAugmentation/uof:SubjectKnownImpairment/uof:SubjectKnownImpairmentCode

Subject- Impairment Type Code

Definition: A code that indicates the impairment type of the subject at the time of incident.

Format: Code Value

Example: Alcohol

Value Options:

Code	Description
ALCOHOL	Alcohol impairment
DRUGS	Drug Impairment
MENTAL	Mental health condition
PENDING	Pending further investigation
UNKNOWN	Unknown and is unlikely to ever be known

Additional Information:

Impairment Type Code must be and can only be provided if Known Impairment Code is "YES".

X-Path:

/fdle:Submission/fdle:Report/j:Subject/uof:SubjectAugmentation/uof:SubjectKnownImpairment/uof:SubjectKnownImpairmentCategoryCode

Subject- Subject Armed Code

Definition: A code that indicates if the law enforcement official felt the subject was armed during the incident with a weapon (other than hands, fists, and feet).

Format: Code Value

Example: Yes

Value Options:

Code	Description
YES	Yes
NO	No
PENDING	Pending further investigation
UNKNOWN	Unknown and is unlikely to ever be known

Additional Information:

Subject Armed Code must be provided for each Subject.

X-Path:

/fdle:Submission/fdle:Report/j:Subject/uof:SubjectAugmentation/uof:SubjectArmedCode

Subject- Subject Resisted Code

Definition: A code that indicates if the subject resisted during the incident.

Format: Code Value

Example: Yes

Value Options:

Code	Description
YES	Yes
NO	No
PENDING	Pending further investigation
UNKNOWN	Unknown and is unlikely to ever be known

Additional Information:

Subject Resisted Code must be provided for each Subject.

X-Path:

/fdle:Submission/fdle:Report/j:Subject/uof:SubjectAugmentation/uof:SubjectResisted/uof:SubjectResistedCode

Subject- Subject Resisted Type Code

Definition: A kind of resistance used by the subject during the incident.

Format: Code Value

Example: Resisted

Value Options:

Code	Description
BARRICADE	Barricading self
BODY_FLUIDS	Intentionally spitting or bleeding on an officer
DISPLAY_WEAPON	Displaying a weapon at an officer or another
ESCAPE_FLEE	Attempt to escape/flee from custody
FIREARM	Using a firearm against an officer or another
NONCOMPLIANCE	Failing to comply to verbal commands or other types of passive resistance
OTHER_WEAPON	Using another weapon (such as chemical agent, edged weapons, electronic control weapon, or blunt object) against an officer or another
PENDING	Pending further investigation
PHYSICAL	Using hands/fists/feet against an officer or another
RESISTED	Resisted being handcuffed or arrested
THROWING	Throwing an article or object at an officer
UNKNOWN	Unknown and is unlikely to ever be known
VERBAL	Making verbal threats
VEHICLE	Directing a vehicle at an officer or another

Additional Information:

- Subject Resisted Type Code must and can only be provided if Subject Resisted Code is “YES”.
- If Subject Resisted Type Code is provided as “UNKNOWN” then no other value may be provided.
- Subject Resisted Type Code cannot contain duplicate data values in a single Subject.

X-Path:

/fdle:Submission/fdle:Report/j:Subject/uof:SubjectAugmentation/uof:SubjectResisted/uof:SubjectResistedCategoryCode

Subject- Subject Threat Person Code

Definition: A code that indicates who the threat by the subject(s) was perceived by the officer(s) to be directed to, the officer or to another party.

Format: Code Value

Example: Officer

Value Options:

Code	Description
ANOTHER	Another party
BOTH	Both the officer and others
OFFICER	Officer
PENDING	Pending further investigation
UNKNOWN	Unknown and is unlikely to ever be known

Additional Information:

Subject Threat Person Code must be provided for each Subject.

X-Path:

/fdle:Submission/fdle:Report/j:Subject/uof:SubjectAugmentation/uof:SubjectThreatPersonCode

Location Elements

This section contains the Data Elements that are housed in the “Location” source class. Location is the physical location or address that a UoF incident occurred. Below is a list of UoF specific Data Elements, defined in this section, that are related to Location.

- Additional Address Information
- Latitude Degrees
- Longitude Degrees
- Address Pending Unknown Code
- Location Type Code
- Street Name
- Street Name Line 2
- Street Number
- Street Postdirection Code
- Street Predirection Code
- Street Type Code
- City Address
- State Address
- Zip Code

The definitions for each element are provided on the following pages.

Location- Additional Address Information

Definition: A set of additional address information beyond the street address, such as a P.O. Box or a building and apartment.

Format: Alphanumeric

Example: Apt. 601

Value Options:

This information is reserved for any additional mailing information.

Additional Information:

- Additional Address Information may only be provided if a street address is provided. Use-of-Force allows the following special characters: comma (,), period (.), hyphen (-), forward slash (/), ampersand (&), apostrophe (') and pound (#).

X-Path:

/fdle:Submission/fdle:Report/nc:Location/ nc:Address/nc:AddressDeliveryPointText

Location- Latitude Degrees

Definition: A latitude in the NAD83 coordinate system of the address where the incident occurred. The value comes from a restricted range between -90 (inclusive) and +90 (inclusive).

Format: Alphanumeric

Example: 40.4663

Additional Information:

- This information is system driven through the functionality of geocoding.
- If Latitude Degrees is provided, then Longitude Degrees is required.
- If Latitude is provided, the value must be between -90.0000 and 90.0000, and must include at least four digits after the decimal point.
- FDLE uses the newer North American Datum of 1983 (NAD83).

X-Path:

/fdle:Submission/fdle:Report/nc:Location/nc:Location2DGeospatialCoordinate/nc:GeographicCoordinateLatitude/nc:LatitudeDegreeValue

Location- Longitude Degrees

Definition: A longitude in the NAD83 coordinate system of the address where the incident occurred. The value comes from a restricted range between -180 (inclusive) and +180 (exclusive).

Format: Alphanumeric

Example: 140.4663

Additional Information:

- This information is system driven through the functionality of geocoding.
- If Longitude Degrees is provided, then Latitude Degrees is required.
- If Longitude is provided, the value must be between -180.0000 and 180.0000, and must include at least four digits after the decimal point.
- FDLE uses the newer North American Datum of 1983 (NAD83).

X-Path:

/fdle:Submission/fdle:Report/nc:Location/nc:Location2DGeospatialCoordinate/nc:GeographicCoordinateLongitude/nc:LongitudeDegreeValue

Location- Address Pending Unknown Code

Definition: An indication that the location for the incident is pending or unknown.

Format: Code Value

Example: Pending

Value Options:

Code	Description
PENDING	Pending further investigation
UNKNOWN	Unknown and is unlikely to ever be known

Additional Information:

- An address must be supplied, which can be a street address (Street Name, Street Number, Street Type Code), Latitude/Longitude, both street address and Latitude/Longitude, or Address Pending Unknown Code. Use-of-Force allows the following special characters for Street Name and City: comma (,), period (.), hyphen (-), forward slash (/), ampersand (&), apostrophe (') and pound (#).
- If street address or Latitude/Longitude is provided then the Address Pending Unknown Code must be omitted.

X-Path:

/fdle:Submission/fdle:Report/nc:Location/nc:Address/uof:AddressAugmentation/uof:AddressPendingUnknownCode

Location- Location Type Code

Definition: A kind of a location such as last known residence, business, or mailing.

Format: Code Value

Example: 01

Value Options:

See Appendix D for complete list.

Additional Information:

- Location Type must be provided.
- Location Type 58 (Cyberspace) is not allowed for Use-of-Force.

X-Path:

/fdle:Submission/fdle:Report/nc:Location/nc:Address/j:AddressCategoryCode

Location- Street Name

Definition: A name of a street.

Format: Alphanumeric

Example: 6th street

Value Options:

Street addresses will be confirmed using commercial address validation software.

Additional Information:

If Location Street Name is provided, then Location Street Number, Location Street Type Code, Location City Address, and Location State Address are required.

X-Path:

/fdle:Submission/fdle:Report/nc:Location/nc:Address/nc:LocationStreet/nc:StreetName

Location- Street Number

Definition: A number that identifies a particular unit or location within a street.

Format: Alphanumeric

Example: 1670

Value Options:

Street addresses will be confirmed using commercial address validation software.

Additional Information:

If Location Street Number is provided, then Location Street Name, Location Street Type Code, Location City Address, and Location State Address are required.

X-Path:

/fdle:Submission/fdle:Report/nc:Location/nc:Address/nc:LocationStreet/nc:StreetNumberText

Location- Street Postdirection Code

Definition: A code for a direction that appears after a street name.

Format: Code Value

Example: NORTHWEST

Value Options:

Code	Description
EAST	East
NORTH	North
NORTHEAST	Northeast
NORTHWEST	Northwest
SOUTH	South
SOUTHEAST	Southeast
SOUTHWEST	Southwest
WEST	West

X-Path:

/fdle:Submission/fdle:Report/nc:Location/nc:Address/nc:LocationStreet/fdle:StreetAugmentation/fdle:StreetPostdirectionalCode

Location- Street Predirection Code

Definition: A code for a direction that appears before a street name.

Format: Code Value

Example: SOUTH

Value Options:

Code	Description
EAST	East
NORTH	North
NORTHEAST	Northeast
NORTHWEST	Northwest
SOUTH	South
SOUTHEAST	Southeast
SOUTHWEST	Southwest
WEST	West

X-Path:

/fdle:Submission/fdle:Report/nc:Location/nc:Address/nc:LocationStreet/fdle:StreetAugmentation/fdle:StreetPredirectionalCode

Location- Street Type Code

Definition: A code for a type of street, e.g., Street, Boulevard, Avenue, Highway, etc.

Format: Code Value

Example: AVE

Value Options:

See Appendix B for complete list.

Additional Information:

If Street Type Code is provided, then Location Street Number, Location Street Name, Location City Address, and Location City State are required.

X-Path:

/fdle:Submission/fdle:Report/nc:Location/nc:Address/nc:LocationStreet/fdle:StreetAugmentation/fdle:StreetCategoryCode

Location- City

Definition: The city where the law enforcement officer takes a suspect into custody.

Format: Alphabetic

Example: Tallahassee

Value Options:

City names will be confirmed using address validation software.

Additional Information:

An address must include a City plus either a State Code or a Zip Code. The following special characters are allowed for City: comma (,), period (.), hyphen (-), forward slash (/), ampersand (&), apostrophe (') and pound (#).

X-Path:

/fdle:Submission/fdle:Report/nc:Location/nc:Address/nc:LocationCityName

Location- State Code

Definition: The state of where the law enforcement officer takes a suspect into custody as related to the physical address.

Format: Code Value

Example: FL

Value Options:

States will be confirmed using address validation software.
See Appendix C for complete list.

Additional Information:

An address must include a City plus either a State Code or a Zip Code. The following special characters are allowed for City: comma (,), period (.), hyphen (-), forward slash (/), ampersand (&), apostrophe (') and pound (#).

X-Path:

/fdle:Submission/fdle:Report/nc:Location/nc:Address/nc:LocationState/nc:LocationState
USPostalServiceCode

Location- Zip Code

Definition: The zip code of the location where the law enforcement officer takes a suspect into custody.

Format: Integer

Example: 32312

Value Options:

- An address must include a City plus either a State Code or a Zip Code. The following special characters are allowed for City: comma (,), period (.), hyphen (-), forward slash (/), ampersand (&), apostrophe (') and pound (#).
- Values will be confirmed using address validation software.
- If ZIP code is provided, it must be 5 characters in length
- If ZIP code extension is provided, ZIP code must be provided.
- If ZIP code extension is provided, it must be 4 characters in length.

X-Path:

/fdle:Submission/fdle:Report/nc:Location/nc:Address/nc:LocationPostalCode

Appendix A

This is the code list for FDLE Offense Codes

Code	Description	Corresponding NIBRS Code	Corresponding FL domestic violence offense
09A	Murder & Nonnegligent Manslaughter	09A	Criminal Homicide (murder and non-negligent)
09B	Negligent Manslaughter	09B	Manslaughter (negligent)
09C	Justifiable Homicide	09C	
100	Kidnapping/Abduction	100	Kidnapping and False Imprisonment
11A	Rape	11A	"Forcible Rape - Committed" when attempted/completed indicator = completed "Forcible Rape - Attempted" when attempted/completed indicator = attempted
11B	Sodomy	11B	Forcible Sodomy
11C	Sexual Assault With An Object	11C	"Forcible Rape - Committed" when attempted/completed indicator = completed "Forcible Rape - Attempted" when attempted/completed indicator = attempted
11D	Fondling	11D	Forcible Fondling
120	Robbery	120	
13A	Aggravated Assault	13A	Aggravated Assault
13B	Simple Assault	13B	Simple Assault
Intimidation	Intimidation other than stalking - Florida offense (separated out from NIBRS 13C)	13C	Threat/Intimidation
Stalking	Willfully, maliciously, and repeatedly follows, harasses, or cyberstalks another person - Florida offense (separated out from NIBRS 13C)	13C	Threat/Intimidation
200	Arson	200	
210	Extortion/Blackmail	210	
220	Burglary/Breaking & Entering	220	
23A	Pocket-picking	23A	
23B	Purse-snatching	23B	
23C	Shoplifting	23C	
23D	Theft From Building	23D	

23E	Theft From Coin-Operated Machine or Device	23E	
23F	Theft From Motor Vehicle	23F	
23G	Theft of Motor Vehicle Parts or Accessories	23G	
23H	All Other Larceny	23H	
240	Motor Vehicle Theft	240	
250	Counterfeiting/Forgery	250	
26A	False Pretenses/Swindle/Confidence Game	26A	
26B	Credit Card/Automated Teller Machine Fraud	26B	
26C	Impersonation	26C	
26D	Welfare Fraud	26D	
26E	Wire Fraud	26E	
26F	Identity Theft	26F	
26G	Hacking/Computer Invasion	26G	
270	Embezzlement	270	
280	Stolen Offenses	280	
290	Destruction/Damage/Vandalism of Property	290	
35A	Drug/Narcotic Violations	35A	
35B	Drug Equipment Violations	35B	
36A	Incest	36A	
36B	Statutory Rape	36B	
370	Pornography/Obscene Material	370	
39A	Betting/Wagering	39A	
39B	Operating/Promoting/Assisting Gambling	39B	
39C	Gambling Equipment Violation	39C	
39D	Sports Tampering	39D	
40A	Prostitution	40A	
40B	Assisting or Promoting Prostitution	40B	
40C	Purchasing Prostitution	40C	
510	Bribery	510	
520	Weapon Law Violations	520	
64A	Human Trafficking, Commercial Sex Acts	64A	
64B	Human Trafficking, Involuntary Servitude	64B	
720	Animal Cruelty	720	
90A	Bad Checks	90A	

90B	Curfew/Loitering/Vagrancy Violations	90B	
90C	Disorderly Conduct	90C	
DUI-Alcohol	Driving Under the Influence of Alcohol - Florida offense (separated out from NIBRS 90D)	90D	
DUI-Drugs	Driving Under the Influence of Drugs - Florida offense (separated out from NIBRS 90D)	90D	
DUI-Alcohol and Drugs	Driving Under the Influence of Both Alcohol and Drugs - Florida offense (separated out from NIBRS 90D)	90D	
DUI-Unspecified	Driving Under the Influence Where Unknown if Alcohol or Drugs - Florida offense (separated out from NIBRS 90D)	90D	
90E	Drunkenness	90E	
90F	Family Offenses, Nonviolent	90F	
90G	Liquor Law Violations	90G	
90H	Peeping Tom	90H	
90J	Trespass of Real	90J	
90Z	All Other Offenses	90Z	

Appendix B

This is the code list for Street Type Code.

Code	Description
ALY	ALLEY
ANX	ANNEX
AVE	AVENUE
BLF	BLUFF
BLV	BOULEVARD
BND	BEND
BR	BRANCH
BRG	BRIDGE
BRK	BROOK
BTM	BOTTOM
BYP	BYPASS
CIR	CIRCLE
CLF	CLIFF
CMN	COMMON
CP	CAMP
CPE	CAPE
CRC	CRESCENT
CRK	CREEK
CRO	CROSSING
CRS	COURSE
CRT	CREST
CSW	CAUSEWAY
CT	COURT
CTR	CENTER
CV	COVE
CYN	CANYON
DR	DRIVE
EXY	EXPRESSWAY
FRK	FORK
FRY	FERRY
FWY	FREEWAY
GDN	GARDEN
GLN	GLENN
GRN	GREEN
GRV	GROVE
GTW	GATEWAY
HBR	HARBOR
HL	HILL

Code	Description
HOL	HOLLOW
HTS	HEIGHTS
HWY	HIGHWAY
IS	ISLAND
ISL	ISLE
JCT	JUNCTION
KNL	KNOLL
KY	KEYS
LCK	LOCKS
LDG	LODGE
LK	LAKE
LN	LANE
LND	LANDING
LP	LOOP
MAL	MALL
MDW	MEADOW
MEW	MEWS
MNR	MANOR
MT	MOUNT
MTN	MOUNTAIN
MTW	MOTORWAY
OPS	OVERPASS
ORC	ORCHARD
OVL	OVAL
PAS	PASS
PIK	PIKE
PKY	PARKWAY
PL	PLACE
PLN	PLAIN
PLZ	PLAZA
PNE	PINE
PR	PRAIRIE
PRK	PARK
PRT	PORT
PT	POINT
PTH	PATH
RD	ROAD
RDG	RIDGE
RIV	RIVER
RMP	RAMP

Code	Description
RTE	ROUTE
RUN	RUN
SHR	SHORE
SKY	SKYWAY
SMT	SUMMIT
SPG	SPRING
SPR	SPUR
SQ	SQUARE
ST	STREET
STA	STATION
STR	STREAM
TER	TERRACE
TPK	TURNPIKE
TRC	TRACE
TRL	TRAIL
TRY	THROUGHWAY
TUN	TUNNEL
UPS	UNDERPASS
VLG	VILLAGE
VLV	VALLEY
VW	VIEW
WAY	WAY
WLK	WALK
XRD	CROSSROAD

Appendix C

This is the code list for State Code.

Code	Description
AA	Armed Forces Americas (except Canada)
AE	Armed Forces Africa, Canada, Europe, Middle East
AK	ALASKA
AL	ALABAMA
AP	Armed Forces Pacific
AR	ARKANSAS
AS	AMERICAN SAMOA
AZ	ARIZONA
CA	CALIFORNIA
CO	COLORADO
CT	CONNECTICUT
DC	DISTRICT OF COLUMBIA
DE	DELAWARE
FL	FLORIDA
FM	FEDERATED STATES OF MICRONESIA
GA	GEORGIA
GU	GUAM
HI	HAWAII
IA	IOWA
ID	IDAHO
IL	ILLINOIS
IN	INDIANA
KS	KANSAS
KY	KENTUCKY
LA	LOUISIANA
MA	MASSACHUSETTS
MD	MARYLAND
ME	MAINE
MH	MARSHALL ISLANDS
MI	MICHIGAN
MN	MINNESOTA
MO	MISSOURI
MP	NORTHERN MARIANA ISLANDS
MS	MISSISSIPPI
MT	MONTANA
NC	NORTH CAROLINA
ND	NORTH DAKOTA

NE	NEBRASKA
NH	NEW HAMPSHIRE
NJ	NEW JERSEY
NM	NEW MEXICO
NV	NEVADA
NY	NEW YORK
OH	OHIO
OK	OKLAHOMA
OR	OREGON
PA	PENNSYLVANIA
PR	PUERTO RICO
PW	PALAU
RI	RHODE ISLAND
SC	SOUTH CAROLINA
SD	SOUTH DAKOTA
TN	TENNESSEE
TX	TEXAS
UT	UTAH
VA	VIRGINIA
VI	VIRGIN ISLANDS
VT	VERMONT
WA	WASHINGTON
WI	WISCONSIN
WV	WEST VIRGINIA
WY	WYOMING

Appendix D

This is the code list for Location Type Code

Code	Description
01	Air/Bus/Train Terminal
02	Bank/Savings and Loan
03	Bar/Nightclub
04	Church/Synagogue/Temple/Mosque
05	Commercial/Office Building
06	Construction Site
07	Convenience Store
08	Department/Discount Store
09	Drug Store/Doctor's Office/Hospital
10	Field/Woods
11	Government/Public Building
12	Grocery/Supermarket
13	Highway/Road/Alley/Street/Sidewalk
14	Hotel/Motel/Etc.
15	Jail/Prison/Penitentiary/Corrections Facility
16	Lake/Waterway/Beach
17	Liquor Store
18	Parking/Drop Lot/Garage
19	Rental Storage Facility
20	Residence/Home
21	Restaurant
23	Service/Gas Station
24	Specialty Store
37	Abandoned/ Condemned Structure
38	Amusement Park
39	Arena/ Stadium/ Fairgrounds/Coliseum
40	ATM Separate from Bank
41	Auto Dealership New/Used
42	Camp/ Campground
44	Daycare Facility
45	Dock/ Wharf/ Freight/Modal Terminal
46	Farm Facility
47	Gambling Facility/ Casino/ Race Track
48	Industrial Site
49	Military Installation
50	Park/ Playground
51	Rest Area
52	School - College/ University

53	School - Elementary/ Secondary
54	Shelter - Mission/ Homeless
55	Shopping Mall
56	Tribal Lands
57	Community Center
58	Cyberspace
OTHER	Other
UNKNOWN	Unknown