

## HANDGUN PERFORMANCE EVALUATION



CJSTC 4

Incorporated by Reference in Rules 11B-27.00213 and 11B-35.0024, F.A.C.

1.	AGENCY OR TRAINING SCHOOL NAME:							
3.	STUDENT'S PRINTED NAME: 4. STUDENT'S IDENTIFICATION NUMBER:							
5.	THE STUDENT IS A: BASIC RECRUIT STUDENT OR EQUIVALENCY OF TRAINING (EOT) STUDENT							
6.	STUDENT PERFORMANCE REQUIREMENTS AND RETEST:							
	• <b>DEMONSTRATION OF PROFICIENCY:</b> Once evaluation of a proficiency skill has begun, no additional training, assistance, or practice is allowed on that proficiency skill. A basic recruit or EOT student shall demonstrate all of the required Handgun Proficiency Skills using a semi-automatic pistol.							
	• WRITTEN END-OF-COURSE EXAMINATION: A basic recruit student shall achieve a score of no less than 80% on the required written end-of-course examination.							
	• Retest: A basic recruit student shall be given the opportunity for one additional attempt at the required demonstration of each handgun proficiency skill or one re-examination of the required written end-of-course examination for the Criminal Justice Firearms Course, but not both.							
	A basic recruit student, who has failed to pass the required written end-of-course examination or the required demonstration of proficiency skills after a second attempt, shall be deemed to have failed the Criminal Justice Firearms Course.							
	REMEDIATION PLAN(S) ATTACHED: YES							
	If a basic recruit student was not successful in the first attempt to demonstrate any of the required proficiency skills, attach a remediation plan. Student retesting shall be documented on this form. A basic recruit student is allowed only one remediation for each proficiency skill.							
	Active Threat/Shooter Drills: A basic recruit student shall complete active threat/shooter drills.							
7.	INSTRUCTOR TO STUDENT RATIO: One rangemaster shall supervise all range activity while training is actively engaged. The rangemaster shall be a Commission-certified handgun instructor and shall not be included as an instructor to comply with the instructor to student ratio requirements. For instruction of the Criminal Justice Firearms Course, there shall be no more than six students actively engaged on a firearms range for each Commission-certified handgun instructor. Actively engaged is defined as "a student on the firing range handling a weapon."							
8.	HANDGUN PROFICIENCY EVALUATIONS: PASS OR FAIL							
9.	Handgun Qualifications: Pass  or Fail							
10.	COMPLETED ACTIVE THREAT/SHOOTER DRILLS: YES OR NO (If "No", provide comments at end of form.)							
11.	Demonstrated Safety Procedures: Yes ☐ or No ☐ (If "No", provide comments at end of form.)							
12.	WRITTEN END-OF-COURSE EXAMINATION (BASIC RECRUIT ONLY):							
	● FIRST ATTEMPT: PASS □ OR FAIL □ OR N/A □							
	• Retest: Pass							
13.	FAILURE OF COURSE:							
	Basic Recruit Student. The basic recruit student has failed the Criminal Justice Firearms Course.							
	Equivalency of Training Student. The equivalency of training student has failed to demonstrate proficiency in Criminal Justice Firearms.							
14.	STUDENT'S SIGNATURE:         15. Date:							
16.	RANGEMASTER'S PRINTED NAME:							
17.	AGENCY ADMINISTRATOR, TRAINING CENTER DIRECTOR, OR DESIGNEE'S PRINTED NAME:							
18.	AGENCY ADMINISTRATOR, TRAINING CENTER DIRECTOR, OR DESIGNEE'S SIGNATURE:							
19.	Date the Evaluation was Completed:							

Commission-Approved Revisions: 8/15/2024 Form Effective Date: 3/2025

e completed using an eight-inch diameter circle target.					roduced B-21E or equivalent target. Recoil Management mus		
roficiencies listed back-to-back on this form, the instructor	or is permitted t	o print an	d initial their	name for	iciency skill(s) they evaluate. If the same instructor evaluates the first proficiency, and then draw an arrow down through the space for comments is provided at the end of this form.		
WEAPON MAKE:			WEAPON	MODEL:			
	HANDGI	JN PROFI	CIENCY EVALUATIONS				
	DATE OF		DATE OF				
Phase I Malfunction Clearance	ATTEMPT PASS	r: FAIL	ATTEMPT PASS	FAIL	EVALUATION		
DEMONSTRATE ALL OF THE FOLLOWING	17100		17.00				
Draw					1		
Attempt to Fire					FIRST ATTEMPT INSTRUCTOR'S PRINTED NAME AND INITIALS		
Bring Weapon to Workspace					FIRST ATTEMPT INSTRUCTOR'S PRINTED NAME AND INITIALS		
Clear Phase I Malfunction					4		
					SECOND ATTEMPT INSTRUCTOR'S PRINTED NAME AND INITIALS		
Accuracy					-		
Safety		<u> </u>		<u> </u>			
COMMENTS:							
Phase II Malfunction Clearance		DATE OF FIRST ATTEMPT:		SECOND:	EVALUATION		
	Pass	FAIL	Pass	FAIL			
DEMONSTRATE ALL OF THE FOLLOWING							
Attempt to Fire							
Bring Weapon to Workspace					FIRST ATTEMPT INSTRUCTOR'S PRINTED NAME AND INITIALS		
Clear Phase II Malfunction					1		
Accuracy					SECOND ATTEMPT INSTRUCTOR'S PRINTED NAME AND INITIALS		
Safety					Second ATTEMPT INSTRUCTOR'S PRINTED NAME AND INITIALS		
COMMENTS:							
	DATE OF	FIRST	DATE OF SECOND				
RECOIL MANAGEMENT	ATTEMPT:		ATTEMPT:		EVALUATION		
	Pass	FAIL	Pass	FAIL	EVALUATION		
DEMONSTRATE ALL OF THE FOLLOWING	l e						
Load and Charge					FIRST ATTEMPT INSTRUCTOR'S PRINTED NAME AND INITIALS		
Accuracy					FIRST ATTEMPT INSTRUCTOR'S PRINTED NAME AND INITIALS		
Speed					-		
Safety					SECOND ATTEMPT INSTRUCTOR'S PRINTED NAME AND INITIALS		
COMMENTS:	<u> </u>						
ONE-HAND SHOOTING	_	DATE OF FIRST ATTEMPT:		SECOND:	EVALUATION		
	Pass	FAIL	Pass	FAIL			
DEMONSTRATE ALL OF THE FOLLOWING							
Load and Charge							
Draw					Ī		
Grip					FIRST ATTEMPT INSTRUCTOR'S PRINTED NAME AND INITIALS		
Shooting Stance and Platform		<u> </u>		<u> </u>	1		
Speed					SECOND ATTEMPT INSTRUCTOR'S PRINTED NAME AND INITIALS		
		<del>                                     </del>		<del>                                     </del>	SECOND ATTEMPT INSTRUCTOR'S PRINTED NAME AND INITIALS		
Accuracy		-		-	-		
COMMENTS:							
	_			_			

STUDENT IDENTIFICATION NUMBER:

STUDENT NAME:

UDENT NAME:			Stud	ent Ident	IFICATION NUMBER:
HIP SHOOTING		DATE OF FIRST ATTEMPT:			EVALUATION
	Pass	FAIL	Pass	FAIL	
DEMONSTRATE ALL OF THE FOLLOWING	<u>'</u>				
Load and Charge					7
Draw					7
Grip					FIRST ATTEMPT INSTRUCTOR'S PRINTED NAME AND INITIALS
Shooting Stance and Platform					]
Create Distance					1 <del></del>
Speed					SECOND ATTEMPT INSTRUCTOR'S PRINTED NAME AND INITIAL
Accuracy					7
Safety					7
COMMENTS:					
COVER AND CONCEALMENT	DATE OF FIRST ATTEMPT:		DATE OF SECOND ATTEMPT:		- EVALUATION
	Pass	FAIL	Pass	FAIL	
DEMONSTRATE ALL OF THE FOLLOWING	·				
Load and Charge					
Draw					
Engage Threat while Moving to Cover					
Reload Behind Cover					FIRST ATTEMPT INSTRUCTOR'S PRINTED NAME AND INITIALS
Use of Cover					
Extended Weapon Remains Behind Cover					]
Engage Threat from Different Part of Cover					SECOND ATTEMPT INSTRUCTOR'S PRINTED NAME AND INITIAL
Accuracy					
Speed					
Safety					
COMMENTS:					
	DATE OF FIRST ATTEMPT: PASS FAIL		DATE OF SECOND ATTEMPT: PASS FAIL		EVALUATION
DISCRETIONARY SHOOTING					
DEMONSTRATE ALL OF THE FOLLOWING	FASS	I AIL	FASS	I AIL	
Verbal Commands					4
Use of Cover					-
Reload Behind Cover					FIRST ATTEMPT INSTRUCTOR'S PRINTED NAME AND INITIALS
Threat Recognition					-
Neutralize Threat(s)					Cross Arrayan Islands of Designs Marrayan Islands
INCULIANZE IIIICALISI					SECOND ATTEMPT INSTRUCTOR'S PRINTED NAME AND INITIAL
Reaction Time					-
					-

Daylight Qualification (38 Rounds)	HANDGUN ( DATE OF INITIAL TEST:		DATE OF RETEST		EVALUATION
DATEIGHT QUALIFICATION (30 NOUNDS)	Pass	FAIL	Pass	FAIL	EVALUATION
Must Score 33 or Higher in Two (2) Out of Three (3) A	ATTEMPTS	•			
Attempt 1					INITIAL TEST INSTRUCTOR'S PRINTED NAME AND INITIALS
Attempt 2					
Attempt 3					RETEST INSTRUCTOR'S PRINTED NAME AND INITIALS
COMMENTS:					
Low Light Qualification (18 Rounds)	DATE OF INITIAL TEST:		DATE OF RETEST		EVALUATION
, , , , , , , , , , , , , , , , , , , ,	Pass	FAIL	Pass	FAIL	LVALUATION
Must Score 15 or Higher in One (1) Out of Two (2) At	TEMPTS				
Attempt 1					INITIAL TEST INSTRUCTOR'S PRINTED NAME AND INITIALS
Attempt 2					RETEST INSTRUCTOR'S PRINTED NAME AND INITIALS
				_	

## **HANDGUN PROFICIENCY EVALUATIONS – EXPLANATION OF MEASURABLES**

Each handgun proficiency evaluation has its own set of measurables that students must demonstrate in order to pass. Refer to the list below for an explanation of each measurable.

- Accuracy—Hit the scorable area of the target the prescribed number of times.
- Attempt to Fire—Press the trigger.
- Bring Weapon to Workspace—Weapon remains in the workspace while loading, reloading, unloading, or clearing a
  malfunction.
- Clear Phase I Malfunction—Properly clear a phase I malfunction using the tap, rack, ready method.
- Clear Phase II Malfunction—Properly clear a phase II malfunction either by locking the slide first and removing the magazine second, or ripping out the magazine first (training center discretion). Working the slide is required regardless of the method.
- **Create Distance**—Create distance after firing from the hip and before reengaging the threat from the two-hand high point. This can either be a step back or a lateral step (training center discretion).
- Draw—Properly draw the weapon.
- Engage Threat from Different Part of Cover—Roll out to engage the threat from any part of cover that is different from the original point of entry. For example, if entering cover from the standing position, then engage the threat from a different position on the same side or any position from the other side.
- Engage Threat while Moving to Cover—Fire three rounds while moving to cover.
- Extended Weapon Remains Behind Cover—Do not allow the extended weapon to break the plane of cover.
- **Grip**—Demonstrate the appropriate grip for the course of fire.
- Load and Charge—Load and charge the weapon in the workspace, then acquire a good sight picture before holstering or assuming the compressed ready.
- Neutralize Threat(s)—Engage all deadly threats.
- **Reaction Time**—Conduct threat assessment and neutralize threat(s) without hesitation.
- Reload Behind Cover—Reload while properly protected behind cover.
- Safety—Follow all instructions and firearms safety rules while in the classroom and on the range.
- Scan—Assess for threats.
- **Speed**—Achieve the qualifying number of rounds on target in the allotted amount of time.
- Shooting Stance and Platform—Demonstrate the appropriate shooting stance and platform for the course of fire.
- Threat Recognition—Distinguish a deadly threat from a nondeadly threat and take appropriate action (do not fire upon a nondeadly threat).
- Use of Cover—Move to cover, and then present the weapon using the two-hand high point position before rolling out from cover
  to engage the threat, keeping body properly protected behind cover.
- Verbal Commands—Use verbal commands to identify yourself and direct the subject with loud, clear, and concise commands.